

# Stellar/Planetary Atmospheres

## Part 08: 3D RT

Peter Hauschildt  
yeti@hs.uni-hamburg.de

Hamburger Sternwarte  
Gojenbergsweg 112  
21029 Hamburg

14. März 2018

# Topics

- ▶ 3D radiative transfer
  - ▶ basic idea
  - ▶ continuum transfer (scattering)
  - ▶ parallelization
  - ▶ line transfer (2-level atom)
  - ▶ periodic BCs

# Framework

- ▶ Cartesian coordinates
- ▶ voxel grid (“cells”)
  - ▶ physical data constant within a voxel
  - ▶ solve RT inside the voxels
- ▶ grid coordinates, e.g.,  $[-n_x, +n_x]$
- ▶  $\rightarrow$  voxel coordinates from  $(-n_x, -n_y, -n_z)$  to  $(+n_x, +n_y, +n_z)$

# Data size

- ▶ small grid:
  - ▶  $n_x = n_y = n_z = 32$
  - ▶  $\rightarrow (2 * 32 + 1)^3 = 274\,625$  voxels
  - ▶ compare to typically 64 to 128 grid points in 1D!
- ▶ large grid:
  - ▶  $n_x = n_y = n_z = 128$
  - ▶  $\rightarrow (2 * 128 + 1)^3 = 16\,974\,593$  voxels
  - ▶  $\rightarrow$  one scalar physical variable ( $T$ )  $\rightarrow$  129 MB

# Framework

- ▶ solution through operator splitting

$$[1 - \Lambda^*(1 - \epsilon)] \bar{J}_{\text{new}} = \bar{J}_{\text{fs}} - \Lambda^*(1 - \epsilon) \bar{J}_{\text{old}},$$

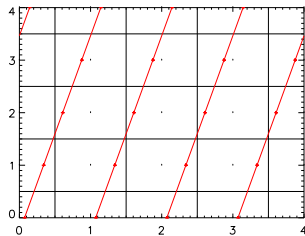
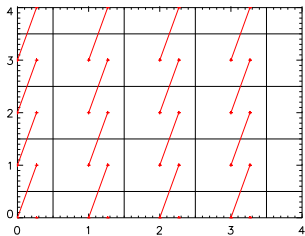
where  $\bar{J}_{\text{fs}} = \Lambda S_{\text{old}}$ .

- ▶ need method to perform FS
- ▶ need method to construct  $\Lambda^*$

# Formal Solution

- ▶ basically 'any' method could be used
  - ▶ short-characteristics
  - ▶ full-characteristics ("ray-tracing")
- ▶ parameterized by direction  $(\theta, \phi)$
- ▶ set of characteristics covering the border
- ▶ tracked through the voxel grid
- ▶ until they leave through exit border
- ▶ cover solid angles  $\Omega = (\theta, \phi)$  to compute  $J$  etc

# characteristics



# Formal Solution

- ▶ along characteristic  $\rightarrow$
- ▶ piecewise parabolic interpolation & integration (PPM)
- ▶ piecewise linear interpolation & integration (PLM)
- ▶ along a characteristic the RTE is

$$\frac{dl}{d\tau} = I - S$$



# Formal Solution

- ▶ → discretized formal solution

$$I(\tau_i) = I(\tau_{i-1}) \exp(\tau_{i-1} - \tau_i) + \int_{\tau_{i-1}}^{\tau_i} S(\tau) \exp(\tau - \tau_i) d\tau$$

$$I(\tau_i) \equiv I_{i-1} \exp(-\Delta\tau_{i-1}) + \Delta I_i$$

- ▶  $i$  labels the points (steps) along a characteristic
- ▶  $\tau_i$ : optical depth along a characteristic

$$\Delta\tau_{i-1} = (\chi_{i-1} + \chi_i) |s_{i-1} - s_i| / 2$$

# Formal Solution

- ▶ Source function is interpolated along i:

$$\Delta I_i = \alpha_i S_{i-1} + \beta_i S_i + \gamma_i S_{i+1}$$

# Formal Solution

- ▶ parabolic interpolation

$$\alpha_i = e_{0i} + [e_{2i} - (\Delta\tau_i + 2\Delta\tau_{i-1})e_{1i}]$$
$$/[\Delta\tau_{i-1}(\Delta\tau_i + \Delta\tau_{i-1})]$$

$$\beta_i = [(\Delta\tau_i + \Delta\tau_{i-1})e_{1i} - e_{2i}]/[\Delta\tau_{i-1}\Delta\tau_i]$$

$$\gamma_i = [e_{2i} - \Delta\tau_{i-1}e_{1i}]/[\Delta\tau_i(\Delta\tau_i + \Delta\tau_{i-1})]$$

# Formal Solution

- ▶ linear interpolation

$$\alpha_i = e_{0i} - e_{1i}/\Delta\tau_{i-1}$$

$$\beta_i = e_{1i}/\Delta\tau_{i-1}$$

$$\gamma_i = 0$$

- ▶ with

$$e_{0i} = 1 - \exp(-\Delta\tau_{i-1})$$

$$e_{1i} = \Delta\tau_{i-1} - e_{0i}$$

$$e_{2i} = (\Delta\tau_{i-1})^2 - 2e_{1i}$$

- ▶ and  $\Delta\tau_i \equiv \tau_{i+1} - \tau_i$

# Formal Solution

- ▶ integration over  $\Omega$ :
  - ▶ trapez or Simpson quadrature
  - ▶ Monte-Carlo integration:

$$J = \frac{1}{4\pi} \int_0^{2\pi} \int_0^\pi I \sin \theta \, d\theta d\phi$$

- ▶ replaced by MC sum:

$$J \approx \frac{1}{2\pi^2} \sum I \sin \theta$$

# Formal Solution

- ▶ sum over all solid angle points  $(\theta, \phi)$
- ▶  $(\theta, \phi)$  randomly selected, equal weight
- ▶ also works for prescribed  $(\theta, \phi)$  grids
- ▶ advanced: use Sobol sequence to cover solid angle better

# Computation of $\Lambda^*$

- ▶  $\alpha$ ,  $\beta$ , and  $\gamma \rightarrow$
- ▶ construct diagonal and tri-diagonal  $\Lambda^*$  in 1D
- ▶ non-local  $\Lambda^*$  operators  $\rightarrow$  excellent convergence
- ▶ highly desirable to implement non-local  $\Lambda^*$  in 3D!

# Computation of $\Lambda^*$

- ▶ tri-diagonal operator in the 1D case
- ▶  $\rightarrow$  nearest neighbor  $\Lambda^*$  in 3D
- ▶ 1D: considers interaction of point with two direct neighbors
- ▶ 3D: interaction of a voxel with the  $3^3 - 1 = 26$  surrounding voxels
- ▶ (or 6 neighbors in strictly face-centered view)
- ▶ 3D: storage requirements large but worth it!



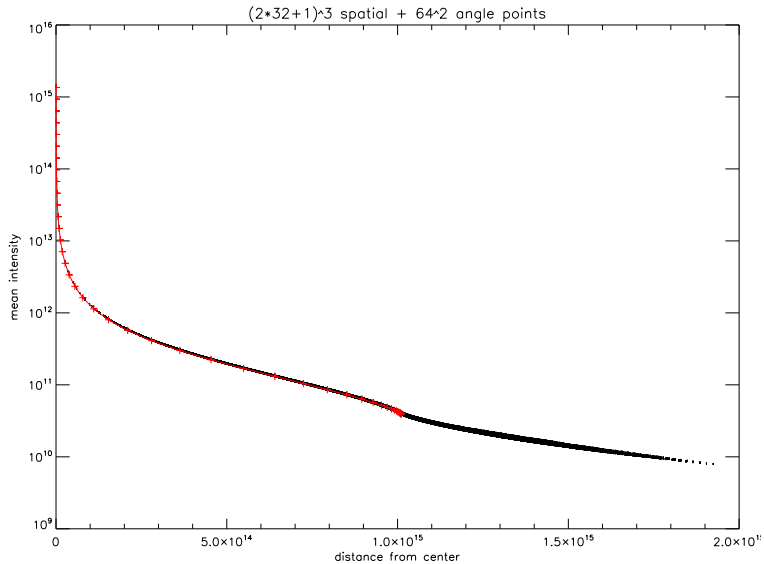
# Operator splitting step

- ▶ must solve linear system for non-local  $\Lambda^*$

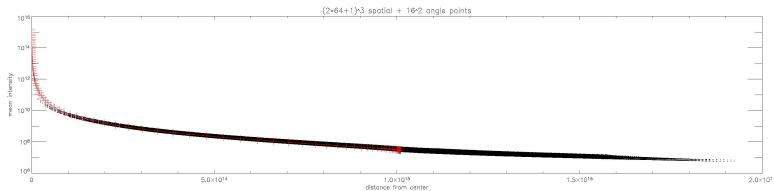
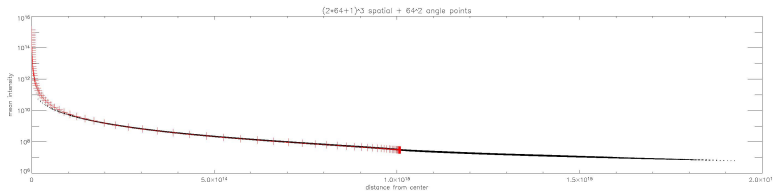
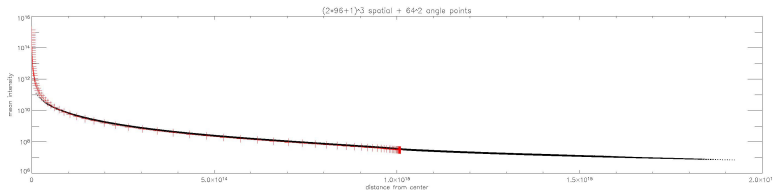
$$[1 - \Lambda^*(1 - \epsilon)] \bar{J}_{\text{new}} = \bar{J}_{\text{fs}} - \Lambda^*(1 - \epsilon) \bar{J}_{\text{old}}$$

- ▶ for grids with  $n_x = n_y = n_z > 16$  this cannot be done directly
- ▶ use iterative solvers
  - ▶ Jordan
  - ▶ Gauss-Seidel
- ▶ can use additional convergence acceleration

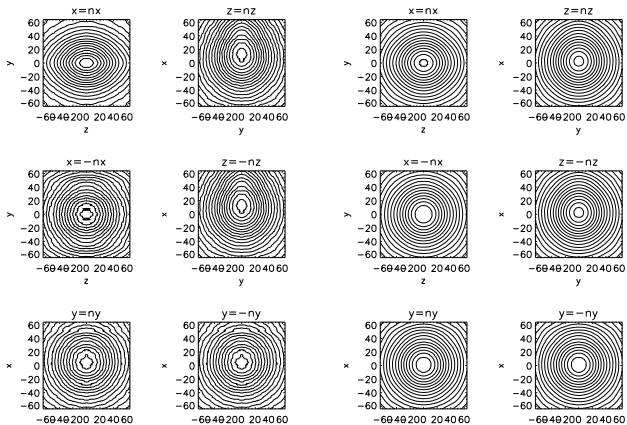
# results: LTE



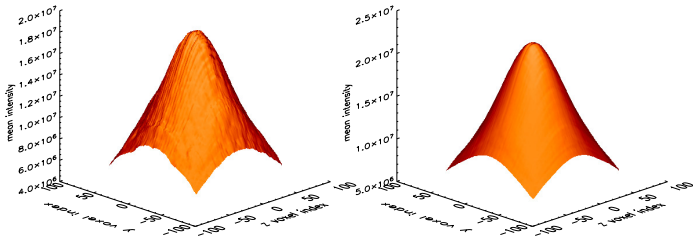
results:  $\epsilon = 10^{-4}$



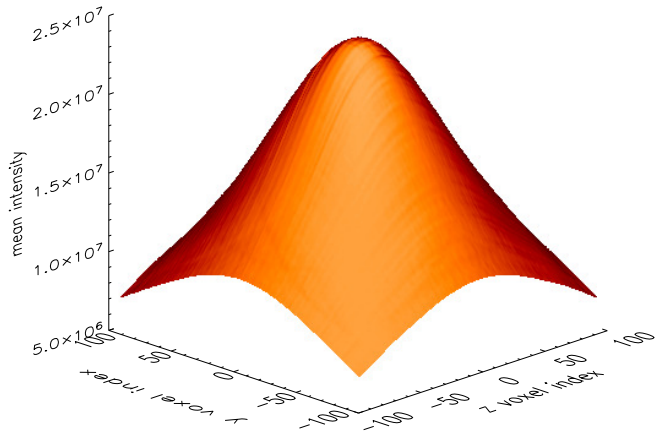
results:  $\epsilon = 10^{-4}$



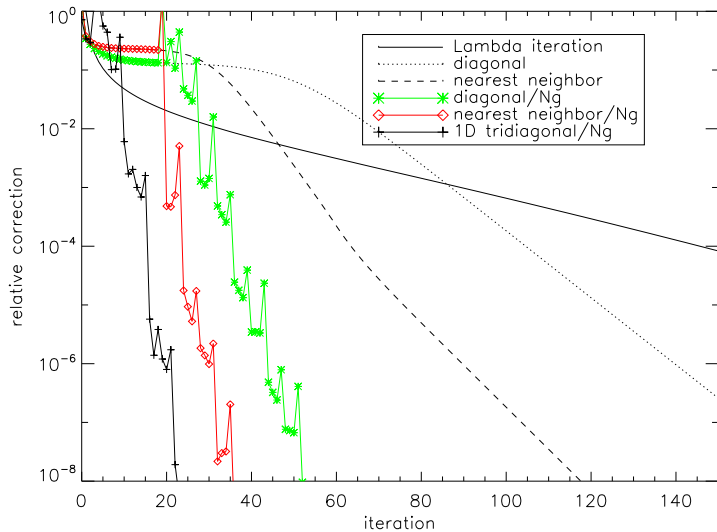
results:  $\epsilon = 10^{-4}$



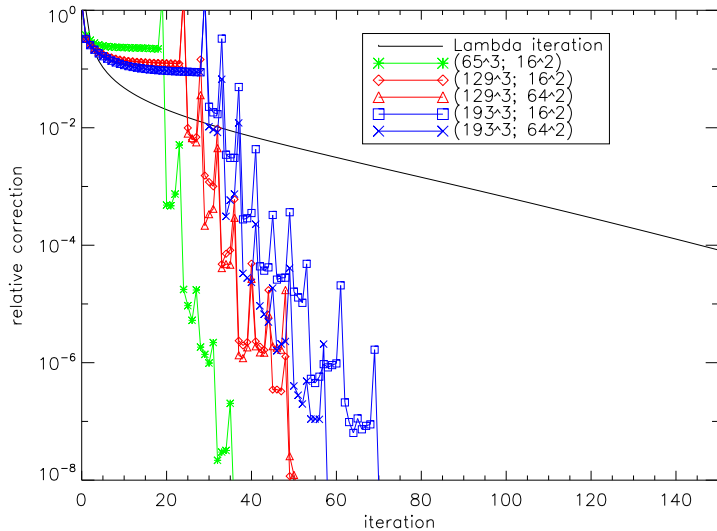
results:  $\epsilon = 10^{-4}$



results: convergence,  $\epsilon = 10^{-4}$

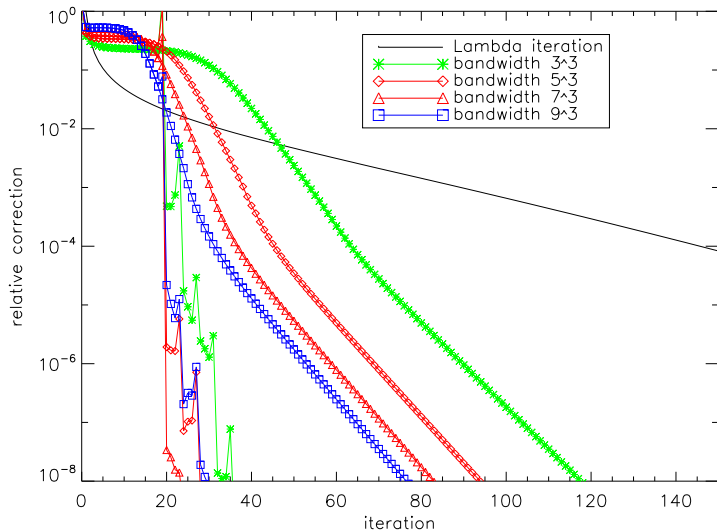


results: convergence,  $\epsilon = 10^{-4}$

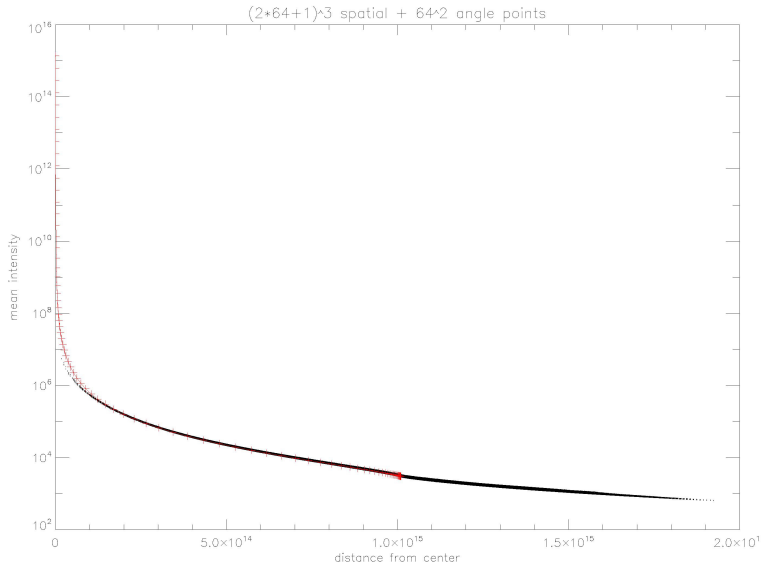




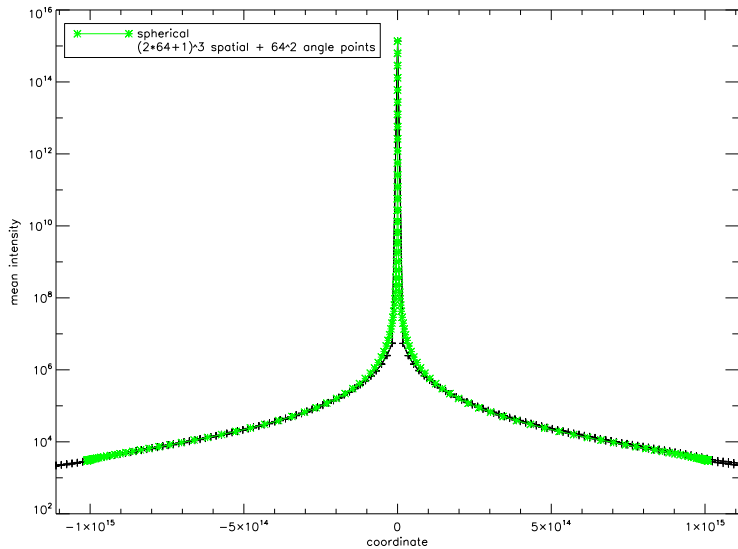
results: convergence,  $\epsilon = 10^{-4}$



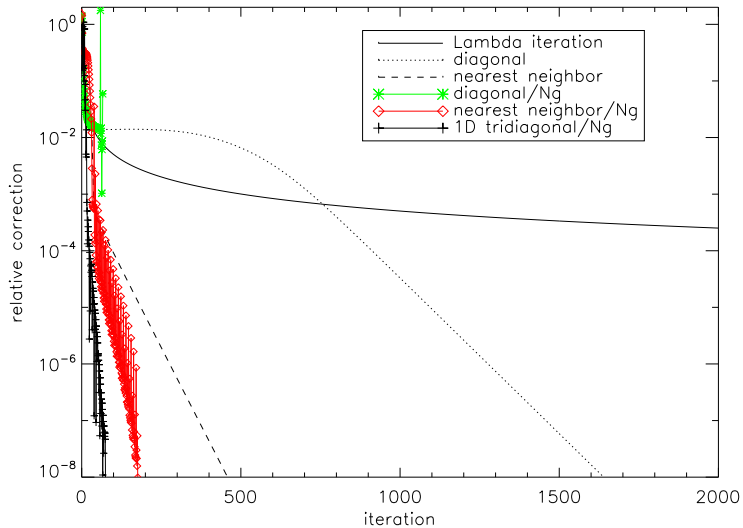
results:  $\epsilon = 10^{-8}$



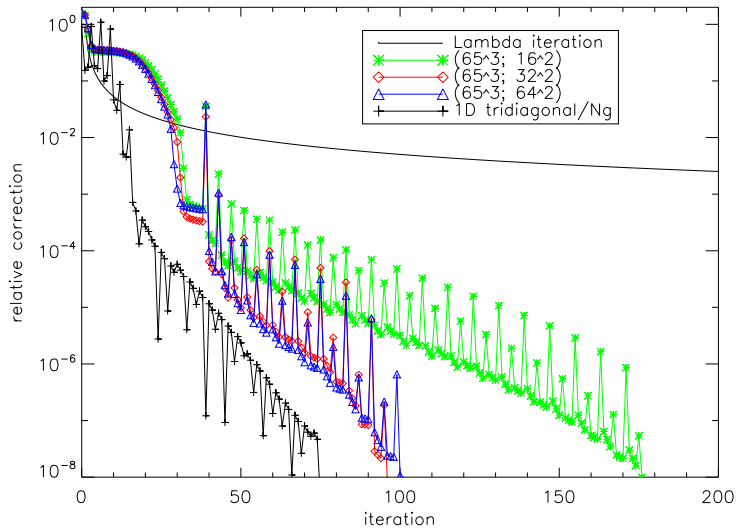
results:  $\epsilon = 10^{-8}$



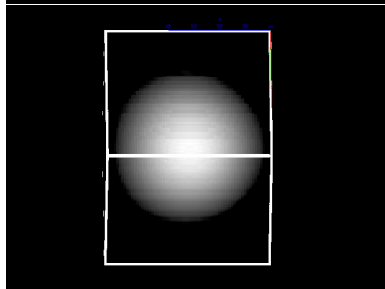
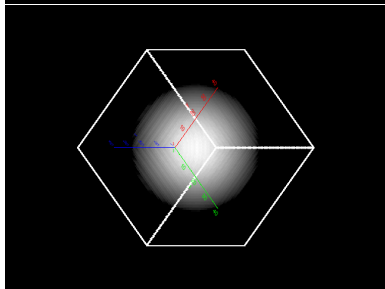
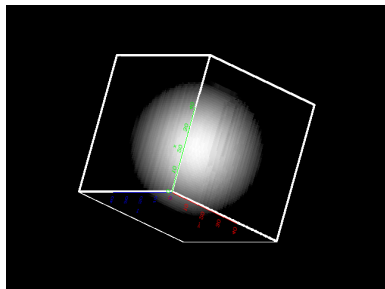
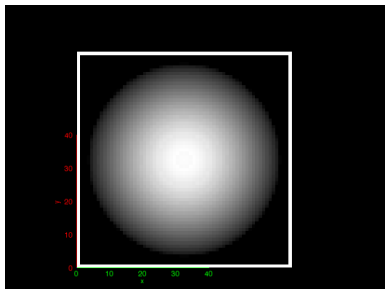
results:  $\epsilon = 10^{-8}$



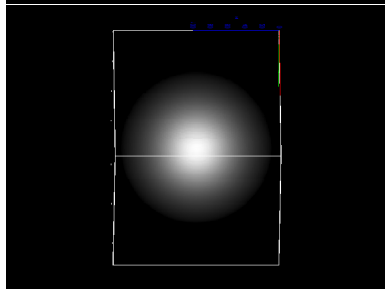
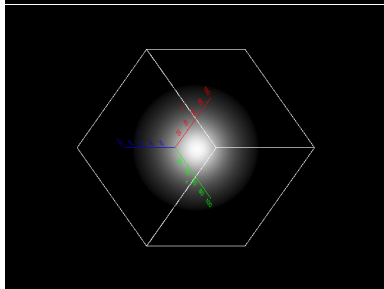
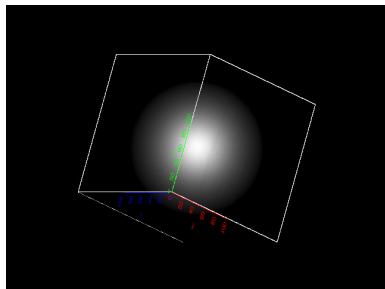
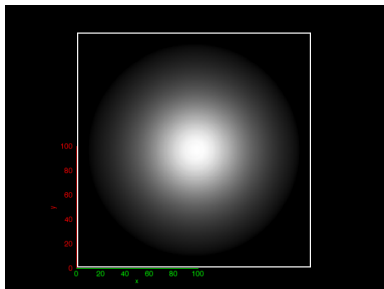
results: convergence,  $\epsilon = 10^{-8}$



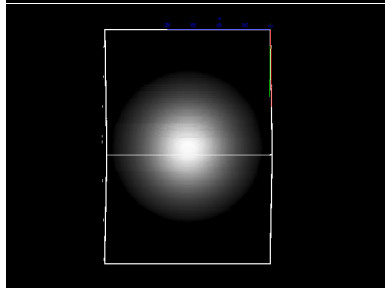
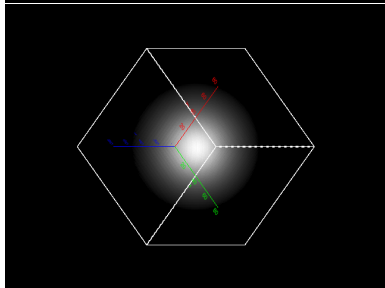
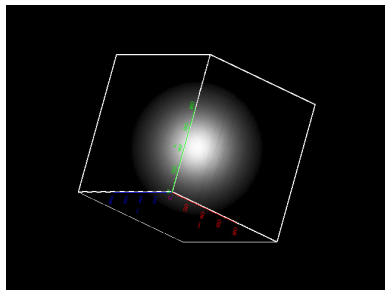
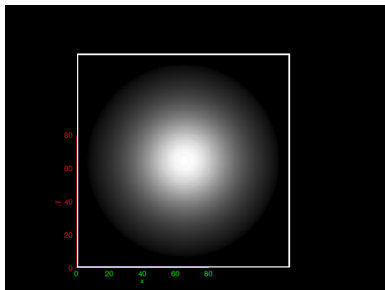
# visualization: LTE



visualization:  $\epsilon = 10^{-4}$



visualization:  $\epsilon = 10^{-8}$

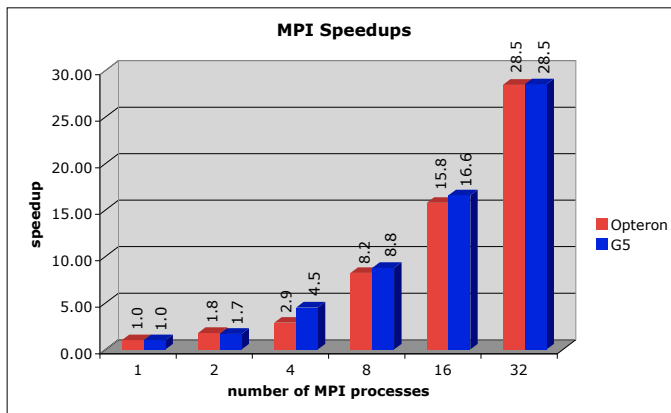




# Parallelization

- ▶ many possible approaches
- ▶ simplest: all solid angle points can be done in parallel
- ▶ needs communication only at the very end
- ▶ SMP parallelization: different characteristics for single  $\Omega$

# results: parallelization



# line transfer

- ▶ same approach as in 1D
- ▶ uses 3D framework for wavelength dependent calculations
- ▶ then just compute

$$\bar{J} = \int \phi(\lambda) J_\lambda d\lambda$$

and

$$\bar{\Lambda}^* = \int \phi(\lambda) \Lambda^* d\lambda.$$

## line transfer

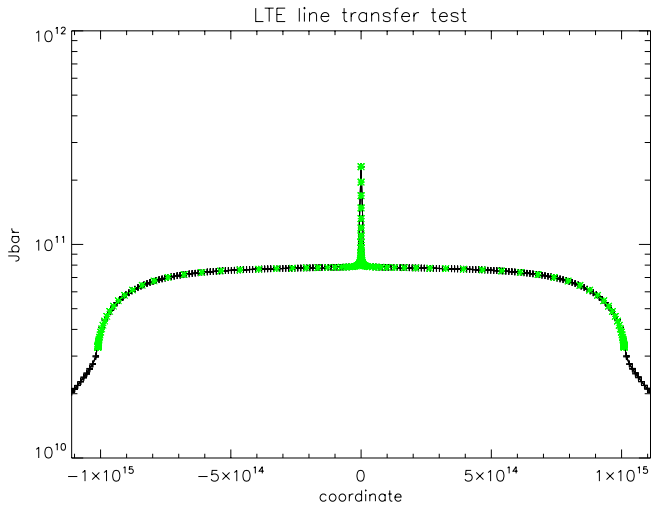
- ▶ operator splitting step for the line  $\rightarrow$

$$[1 - \bar{\Lambda}^*(1 - \epsilon)] \bar{J}_{\text{new}} = \bar{J}_{\text{fs}} - \bar{\Lambda}^*(1 - \epsilon) \bar{J}_{\text{old}}$$

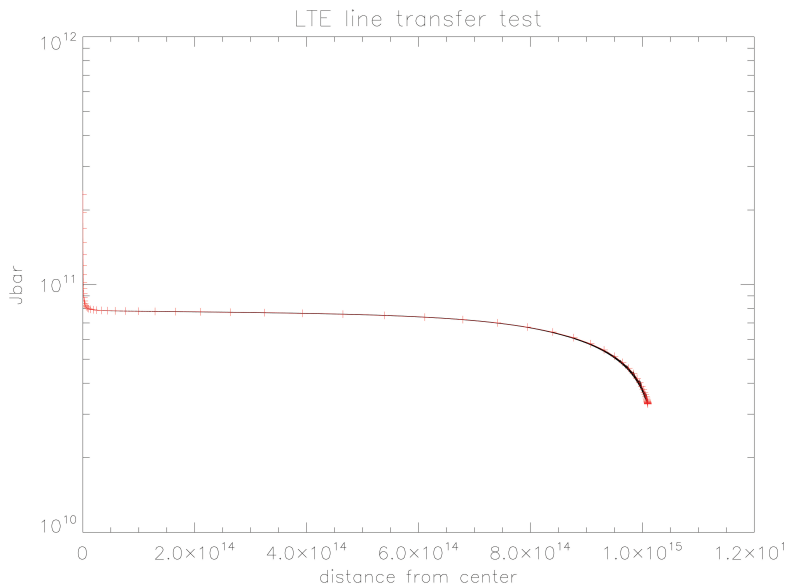
# line test

- ▶ line parameterized
- ▶  $\chi_I/\chi_c = 10^6$ : strong line
- ▶ Gauss profile
- ▶ 32 wavelength points

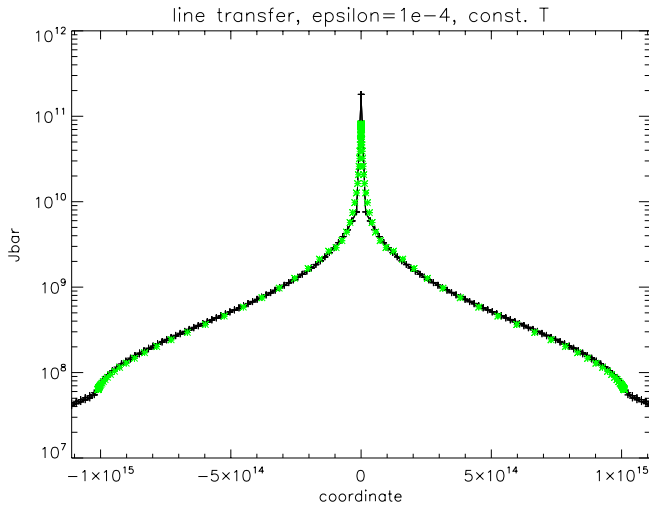
# results: LTE



# results: LTE

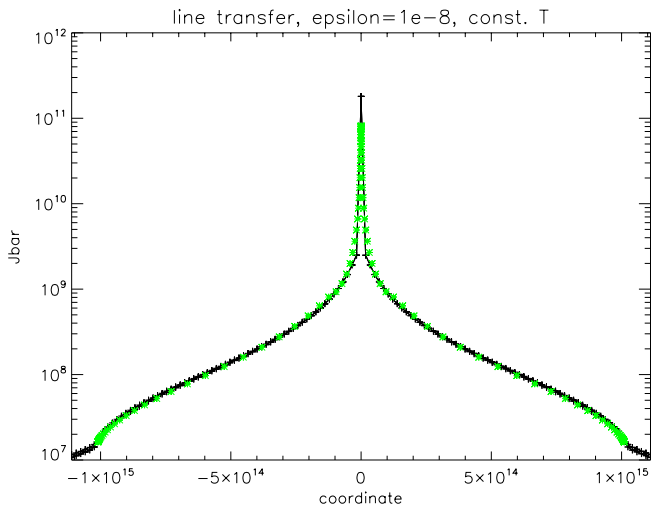


results:  $\epsilon_l = 10^{-4}$

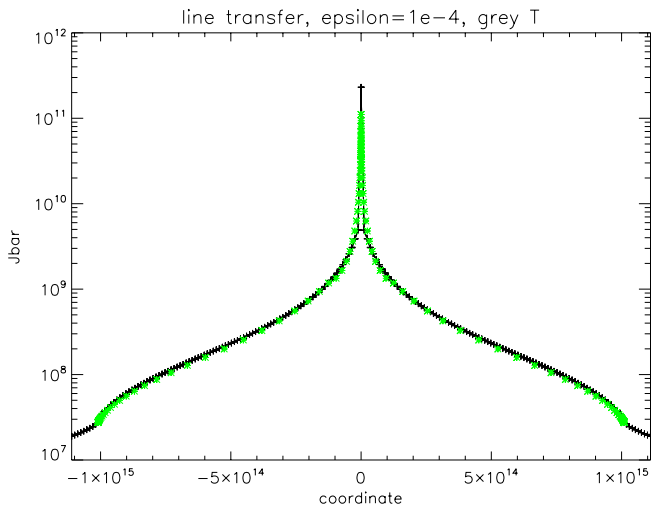




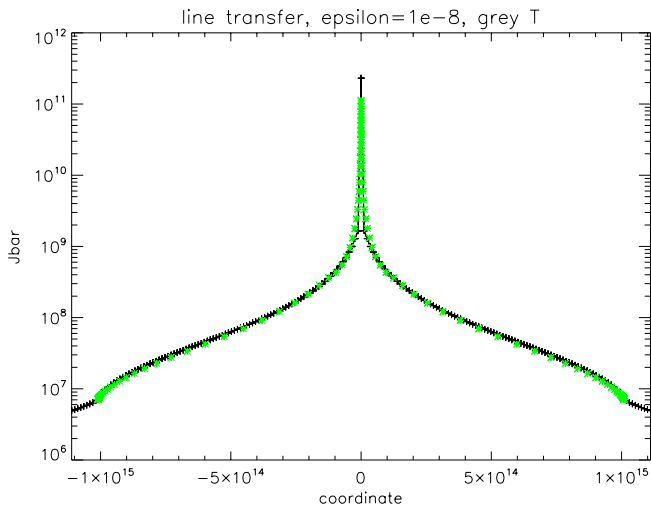
results:  $\epsilon_l = 10^{-8}$



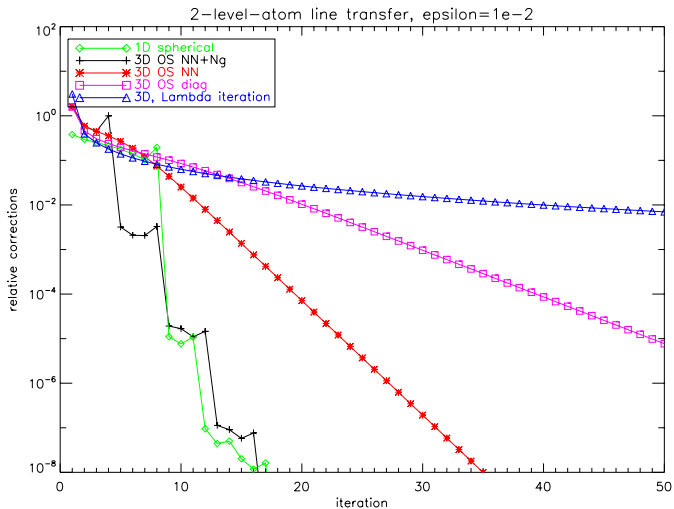
results:  $\epsilon_l = 10^{-4}$



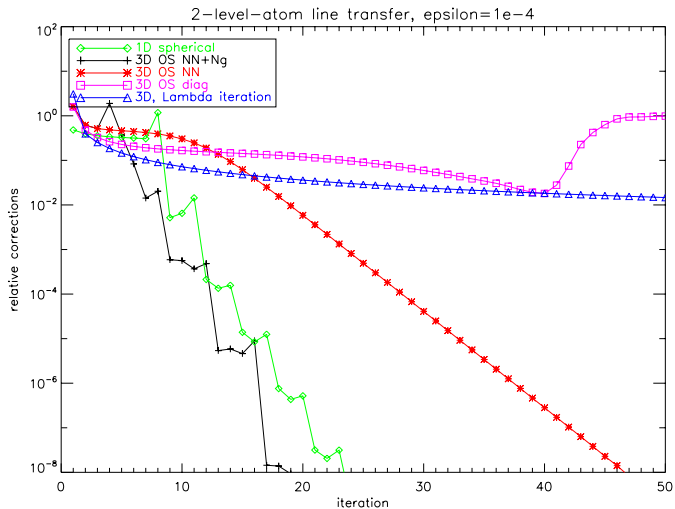
results:  $\epsilon_l = 10^{-8}$



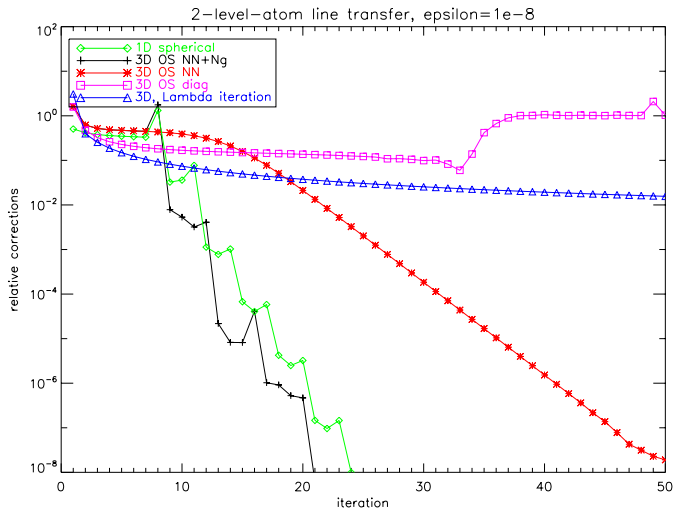
convergence:  $\epsilon_l = 10^{-2}$



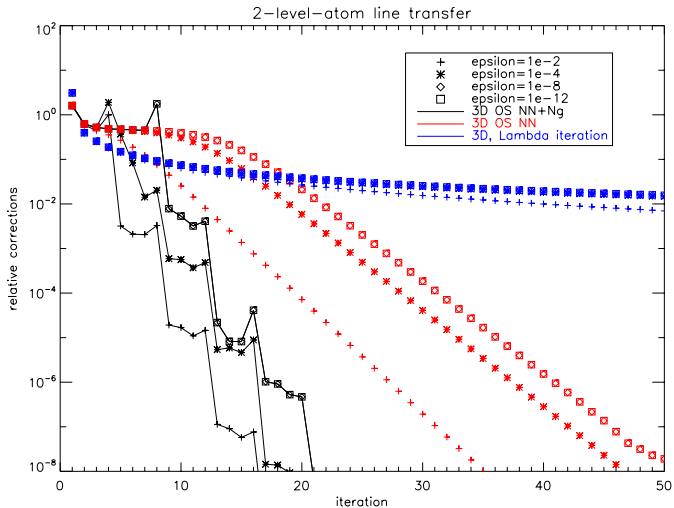
convergence:  $\epsilon_l = 10^{-4}$



convergence:  $\epsilon_l = 10^{-8}$



# convergence



# Parallelization

- ▶ each wavelength can be treated separately!
- ▶ → additional parallelization over wavelength
- ▶ can be combined with solid angle parallelization



## results: parallelization

$N_{\text{worker}}$	$N_{\text{cluster}}$	FS+ $\Lambda^*$ +OS step	FS+OS step
128	1	3018	1143
64	2	2595	1072
32	4	2340	1032
16	8	2308	1018
8	16	2264	1052
4	32	2318	1054

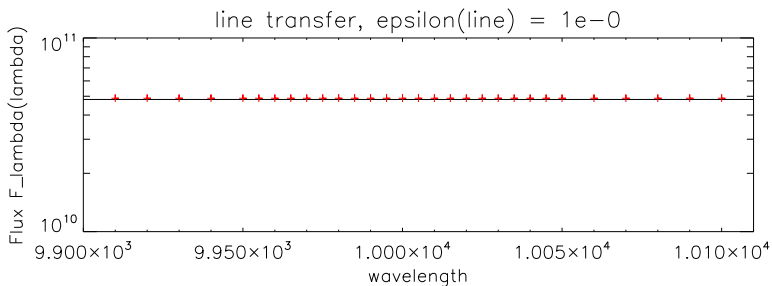
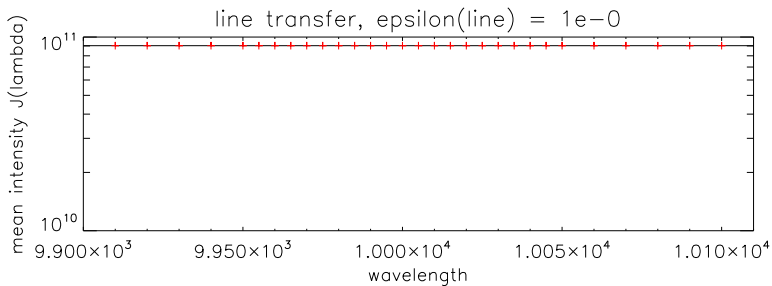
# Periodic Boundary Conditions

- ▶ typically in stellar models
- ▶ PBCs in  $x$  and  $y$  (horizontal)
- ▶  $z$  axis vertically (radial)
- ▶ PBCs implemented as wrap-around
- ▶  $\rightarrow$  trivial!
- ▶ though beware the evils of  $\theta$ !

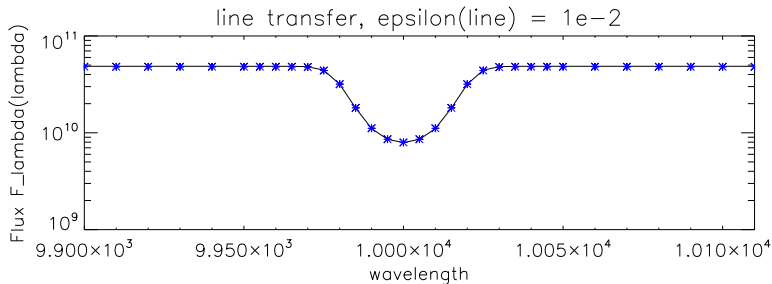
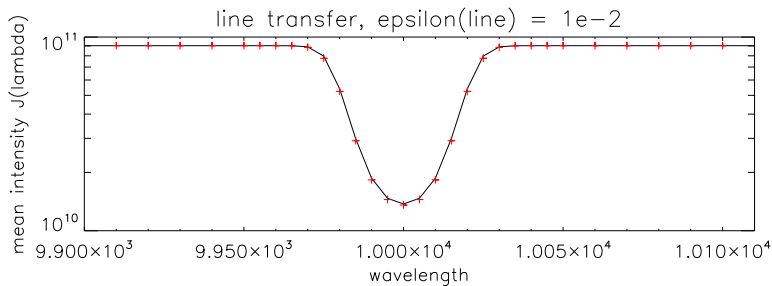
# PBC testing

- ▶ can be directly compared to plane parallel model
- ▶ compare line spectra for test models

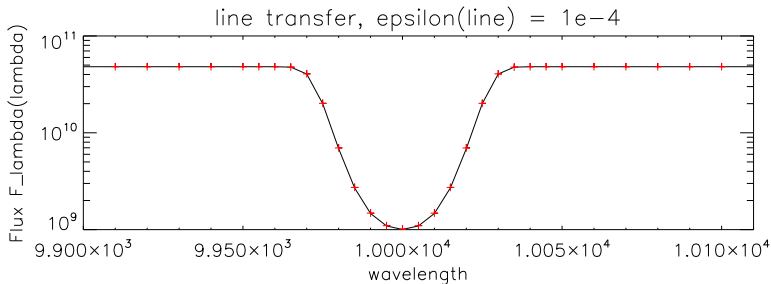
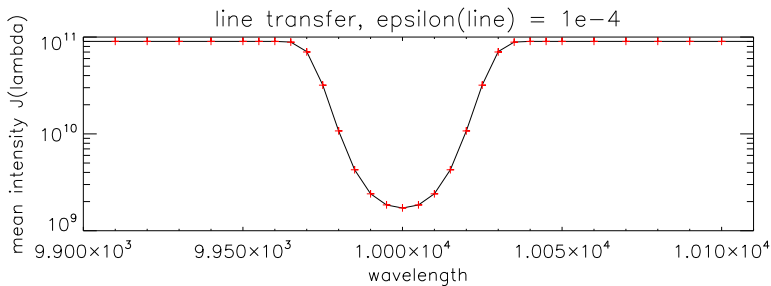
# PBCs: LTE



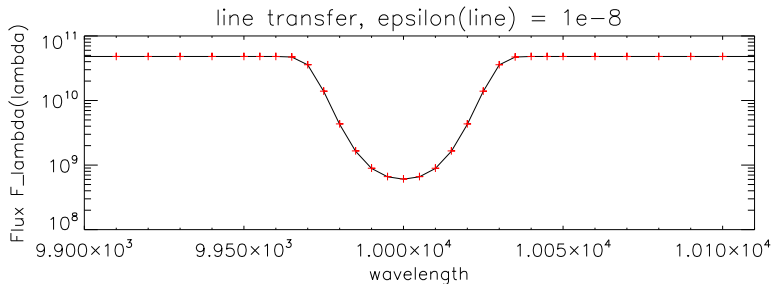
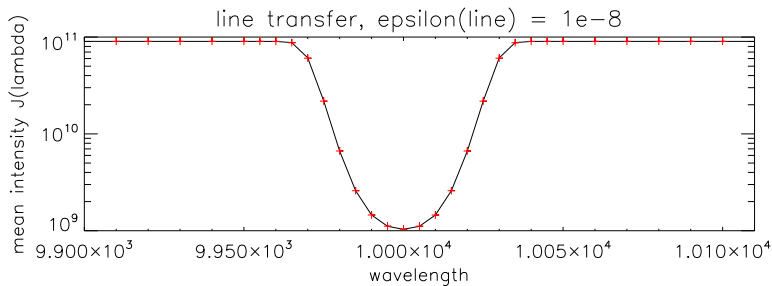
PBCs:  $\epsilon_l = 10^{-2}$



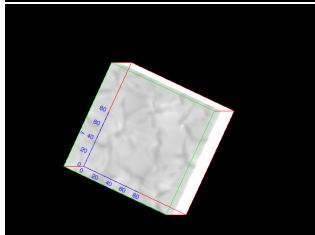
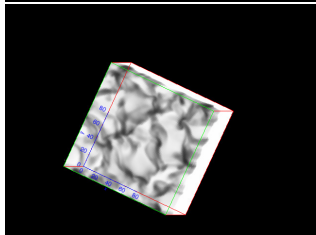
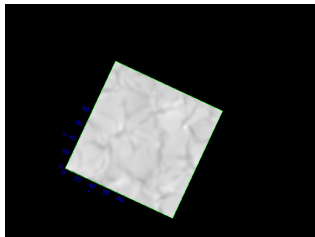
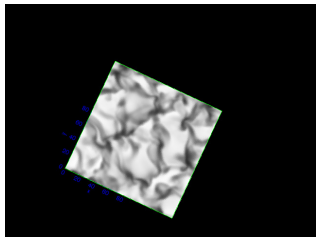
PBCs:  $\epsilon_l = 10^{-4}$



PBCs:  $\epsilon_l = 10^{-8}$

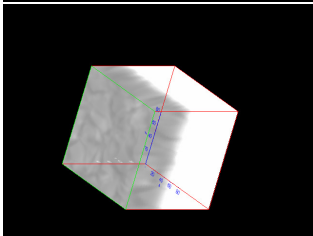
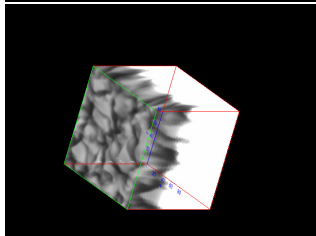
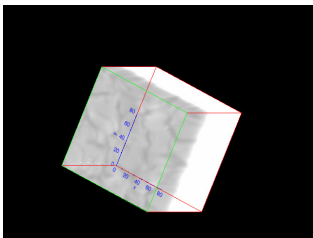
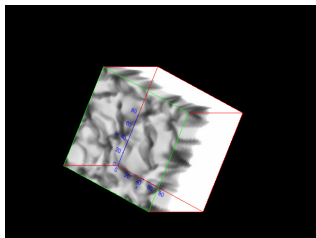


## visualization: hydro model

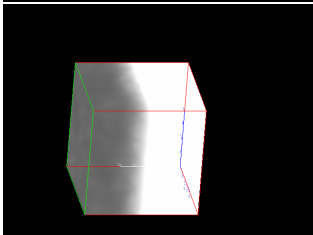
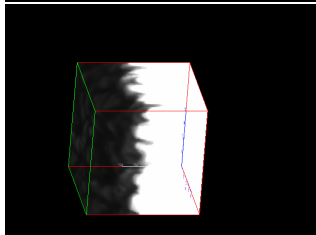
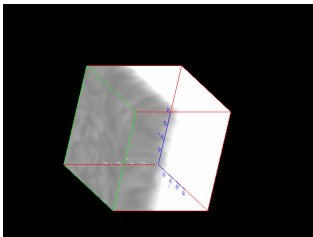
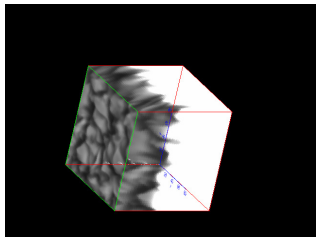




# visualization: hydro model



## visualization: hydro model



# visualization: line transfer hydro model

