

Stellar/Planetary Atmospheres

Part 05: Numerical RT I

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Topics

- ▶ Numerical RT part 1
 - ▶ The operator splitting method
 - ▶ a method for the FS
 - ▶ computing Λ^*

Numerical solution

- ▶ there are *many* numerical RT methods
- ▶ too many to describe them all
 - ▶ direct methods
 - ▶ iterative methods
- ▶ all methods need to deal with scattering!
- ▶ here: I will describe the currently most used method

Numerical solution

- ▶ recap: scattering \rightarrow

$$S = (1 - \epsilon)J + \epsilon B$$

$$\epsilon = \frac{\kappa}{\kappa + \sigma}$$

- ▶ S depends on B and (unknown) J
- ▶ \rightarrow self-consistent solution for J required
- ▶ direct solution expensive
- ▶ use iterative method
- ▶ eigenvalues of iteration matrix close to unity
 \rightarrow use operator splitting to reduce eigenvalues of amplification matrix

Operator Splitting in RT

- ▶ Formal solution (how? see below!)

$$J = \Lambda S$$

- ▶ Λ -iteration:

$$\bar{J}_{\text{new}} = \Lambda S_{\text{old}}, \quad S_{\text{new}} = (1 - \epsilon)\bar{J}_{\text{new}} + \epsilon B$$

- ▶ does *not* work for $\tau \gg 1$ & small ϵ

Operator Splitting in RT

- ▶ Solution: Split Λ operator

$$\Lambda = \Lambda^* + (\Lambda - \Lambda^*)$$

- ▶ \rightarrow iteration procedure

$$\bar{J}_{\text{new}} = \Lambda^* S_{\text{new}} + (\Lambda - \Lambda^*) S_{\text{old}}$$

Operator Splitting in RT

- ▶ using

$$S = (1 - \epsilon)J + \epsilon B$$

and

$$\bar{J}_{fs} = \Lambda S_{old}$$

- ▶ gives

$$[1 - \Lambda^*(1 - \epsilon)] \bar{J}_{new} = \bar{J}_{fs} - \Lambda^*(1 - \epsilon) \bar{J}_{old}$$

Operator Splitting in RT

- ▶ solved directly to obtain \bar{J}_{new}

$$\bar{J}_{\text{new}} = [1 - \Lambda^*(1 - \epsilon)]^{-1} (\bar{J}_{\text{fs}} - \Lambda^*(1 - \epsilon)\bar{J}_{\text{old}})$$

Operator Splitting in RT

- ▶ mathematically:
- ▶ same family as Jacobi or Gauss-Seidel methods
- ▶ general form

$$Mx^{k+1} = Nx^k + b$$

for solution of linear system

$$Ax = b$$

with

$$A = M - N$$

Operator Splitting in RT

- ▶ operator splitting \rightarrow

$$M = 1 - \Lambda^*(1 - \epsilon)$$

and

$$N = (\Lambda - \Lambda^*)(1 - \epsilon)$$

for the system matrix

$$A = 1 - \Lambda(1 - \epsilon)$$

Operator Splitting in RT

- ▶ convergence of the iterations \rightarrow
- ▶ spectral radius $\rho(G) < 1$
- ▶ with amplification matrix

$$G = M^{-1}N$$

Operator Splitting in RT

- ▶ for this to help
 - ▶ eigenvalues of amplification matrix $G \ll 1$
 - ▶ works best if $\Lambda^* = \Lambda$ (direct solution, how? see below!)
 - ▶ \rightarrow expensive (?)
 - ▶ diagonal $\Lambda^* \rightarrow$
simple but slow convergence
 - ▶ band-matrix $\Lambda^* \rightarrow$
rapid convergence, harder to construct

Operator Splitting in RT

- ▶ many possible ways to construct Λ^*
- ▶ best: elements of Λ itself
 - ▶ no estimates/free parameters
 - ▶ 'easy' to compute & use
 - ▶ build band-matrix Λ^*

Formal Solution

- ▶ pp RTE:

$$\mu \frac{dl}{d\tau_r} = I - S$$

- ▶ discretize τ_r (spatial) space
- ▶ discretize μ (angle) space
- ▶ light path \rightarrow lines of constant μ

Formal Solution

- ▶ → characteristics of the RTE
- ▶ along a characteristic

$$\frac{dI}{d\tau} = I - S$$

- ▶ where $I = I(\mu)$ and $\tau = \tau_r/\mu$ are now measured along the characteristic

Formal Solution

- ▶ spherical geometry:

$$\mu \frac{\partial I}{\partial r} + \frac{1 - \mu^2}{r} \frac{\partial I}{\partial \mu} = \chi(S - I)$$

- ▶ characteristics = light paths
- ▶ static medium \rightarrow straight lines
- ▶ parameterized by *impact parameter* p

$$\mu(r) = \pm \sqrt{1 - p^2/r^2}$$

gives μ for each point along the characteristic p

Formal Solution

- ▶ \rightarrow along a characteristic μ varies in spherical geometry
- ▶ but the RTE along the characteristic looks like

$$\frac{dI}{d\tau} = I - S$$

- ▶ where $I = I(\mu(p))$ and τ are now measured along the characteristic

Formal Solution

- ▶ \rightarrow spherical and pp cases reduced to FS along the characteristic
- ▶ J computed by numerical quadrature
- ▶ need to compute I along the characteristics
- ▶ basic idea:
 - ▶ approximate S along the characteristic by piece-wise linear or parabolic functions
 - ▶ analytically solve FS along the characteristic for I

Formal Solution

- ▶ this scheme gives

$$I(\tau_i) = I(\tau_{i-1}) \exp(\tau_{i-1} - \tau_i) + \int_{\tau_{i-1}}^{\tau_i} S(\tau) \exp(\tau - \tau_i) d\tau$$
$$I(\tau_i) \equiv I_{i-1} \exp(-\Delta\tau_{i-1}) + \Delta I_i$$

- ▶ τ_i denotes the optical depth along the ray with $\tau_1 \equiv 0$ and τ_{i-1}
- ▶ τ is calculated using piecewise linear interpolation of χ along the ray

$$\Delta\tau_{i-1} = (\chi_{i-1} + \chi_i) |s_{i-1} - s_i| / 2$$

Formal Solution

- ▶ $S(\tau)$ along a characteristic is interpolated by linear or parabolic polynomials so that

$$\Delta I_i = \alpha_i S_{i-1} + \beta_i S_i + \gamma_i S_{i+1}$$

with

$$\alpha_i = e_{0i} + [e_{2i} - (\Delta\tau_i + 2\Delta\tau_{i-1})e_{1i}]/[\Delta\tau_{i-1}(\Delta\tau_i + \Delta\tau_{i-1})]$$

$$\beta_i = [(\Delta\tau_i + \Delta\tau_{i-1})e_{1i} - e_{2i}]/[\Delta\tau_{i-1}\Delta\tau_i]$$

$$\gamma_i = [e_{2i} - \Delta\tau_{i-1}e_{1i}]/[\Delta\tau_i(\Delta\tau_i + \Delta\tau_{i-1})]$$

for parabolic interpolation and

Formal Solution

$$\begin{aligned}\alpha_i &= e_{0i} - e_{1i}/\Delta\tau_{i-1} \\ \beta_i &= e_{1i}/\Delta\tau_{i-1} \\ \gamma_i &= 0\end{aligned}$$

for linear interpolation.

- ▶ auxiliary functions:

$$\begin{aligned}e_{0i} &= 1 - \exp(-\Delta\tau_{i-1}) \\ e_{1i} &= \Delta\tau_{i-1} - e_{0i} \\ e_{2i} &= (\Delta\tau_{i-1})^2 - 2e_{1i}\end{aligned}$$

Formal Solution

- ▶ $\Delta\tau_i \equiv \tau_{i+1} - \tau_i$ is the optical depth along the characteristic
- ▶ must use linear coefficients at the last integration point along each ray
- ▶ some times linear may be better than parabolic (why?)

Formal Solution

- ▶ spherical case:
 - ▶ tangent rays: FS starts at point 2 with I_1 given as the outer BC and proceeds along the ray
 - ▶ FS for 'core-intersecting' ray: split into two parts:
 1. integration from point 1 to point N , where I_1 is given as the outer boundary condition and
 2. integration from point $N + 2$ to point $2N$, where I_{N+1} is given as the inner boundary condition.
- ▶ pp case: like 'core intersecting' spherical case

Formal Solution

- ▶ with this procedure, the I 's can be computed for given S
- ▶ for all characteristics \rightarrow full RF is known
- ▶ could be used for Λ iteration for $\epsilon \approx 1$
- ▶ next step: devise procedure to compute Λ^* !
- ▶ space-discretized \rightarrow
 Λ operator \rightarrow Λ matrix

constructing Λ^*

- ▶ basic idea:
 - ▶ set $S = (0, \dots, 1, 0, \dots)$
 - ▶ perform FS
 - ▶ \rightarrow delivers one column of Λ matrix
 - ▶ repeat for all spatial (radial) points
 - ▶ \rightarrow compute Λ matrix
- ▶ if done like described \rightarrow very expensive!
- ▶ however, it can be done analytically!

constructing Λ^*

- ▶ describe spherical case
- ▶ pp case \rightarrow just consider 'core intersecting' characteristics
- ▶ write

$$\Lambda^* = \Lambda^t + \Lambda^c$$

- ▶ Λ^t : contributions from tangential characteristics
- ▶ Λ^c : contributions from core intersecting characteristics
- ▶ do not construct full Λ matrix (time!)
- ▶ construct tri-diagonal Λ^*

constructing Λ^*

- ▶ Λ^t construction
- ▶ 1 or 2 intersection of tangential characteristics with radial grid points
- ▶ label characteristic tangent to shell $i + 1$ with the index i
- ▶ \rightarrow construction of Λ^t contributions

constructing Λ^*

- ▶ (a) $1 < j \leq i$

$$\Lambda_{j-1,j}^t \quad += \quad \sum_i (w_{j-1,i} s_{1,i} + w_{k+1,i} s_{6,i})$$

$$\Lambda_{j,j}^t \quad += \quad \sum_i (w_{j,i} s_{2,i} + w_{k,i} s_{5,i})$$

$$\Lambda_{j+1,j}^t \quad += \quad \sum_i \begin{cases} (w_{j+1,i} s_{3,i} + w_{k-1,i} s_{4,i}) & \text{for } i \neq j \\ w_{k-1,i} s_{4,i} & \text{for } i = j \end{cases}$$

with $k = 2(i - 1) - j$ and

constructing Λ^*

$$\begin{aligned}s_{1,i} &= \gamma_{j-1,i} \\s_{2,i} &= s_{1,i} \exp(-\Delta\tau_{j-1,i}) + \beta_{j,i} \\s_{3,i} &= s_{2,i} \exp(-\Delta\tau_{j,i}) + \alpha_{j+1,i} \\s_{4,i} &= s_{3,i} \exp(-\Delta\tau_{j+1 \rightarrow k-1,i}) + \gamma_{k-1,i} \\s_{5,i} &= s_{4,i} \exp(-\Delta\tau_{k-1,i}) + \beta_{k,i} \\s_{6,i} &= s_{5,i} \exp(-\Delta\tau_{k,i}) + \alpha_{k+1,i}\end{aligned}$$

constructing Λ^*

- ▶ (b) $j = 1$

$$\Lambda_{1,1}^t \quad += \quad \sum_i (w_{1,i} s_{2,i} + w_{k,i} s_{5,i})$$

$$\Lambda_{2,1}^t \quad += \quad \sum_i \begin{cases} (w_{2,i} s_{3,i} + w_{k-1,i} s_{4,i}) & \text{for } i \neq 1, \\ w_{k-1,i} s_{4,i} & \text{for } i = 1, \end{cases}$$

with $k = 2i + 1$ and

constructing Λ^*

$$\begin{aligned}s_{2,i} &= \beta_{1,i} \\s_{3,i} &= s_{2,i} \exp(-\Delta\tau_{1,i}) + \alpha_{2,i} \\s_{4,i} &= s_{3,i} \exp(-\Delta\tau_{2 \rightarrow k-1,i}) + \gamma_{k-1,i} \\s_{5,i} &= s_{4,i} \exp(-\Delta\tau_{k-1,i}) + \beta_{k,i} \\s_{6,i} &= s_{5,i} \exp(-\Delta\tau_{k,i}) + \alpha_{k+1,i}\end{aligned}$$

constructing Λ^*

- ▶ (c) $j = i + 1$ (point of tangency)

$$\Lambda_{i,i+1}^t \quad + = \quad \sum_i (w_{i,i} s_{1,i} + w_{i+2,i} s_{3,i})$$
$$\Lambda_{i+1,i+1}^t \quad + = \quad \sum_i w_{i,i} s_{2,i}$$

constructing Λ^*

$$s_{1,i} = \gamma_{i,i}$$

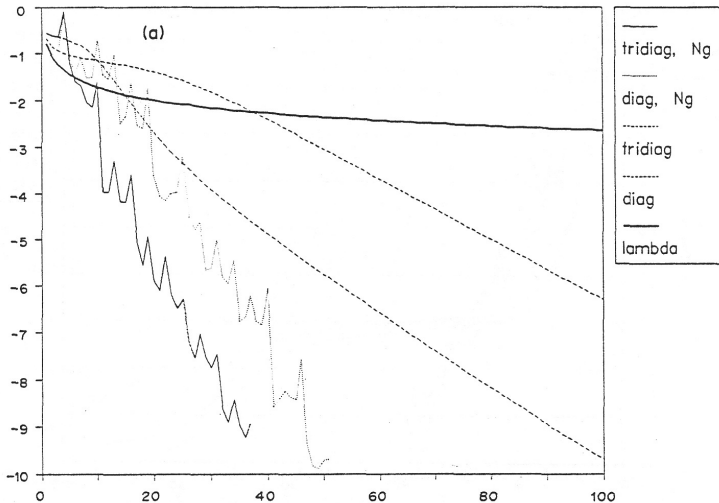
$$s_{2,i} = s_{1,i} \exp(-\Delta\tau_{i,i}) + \beta_{i+1,i}$$

$$s_{3,i} = s_{2,i} \exp(-\Delta\tau_{i+1,i}) + \alpha_{i+1,i}$$

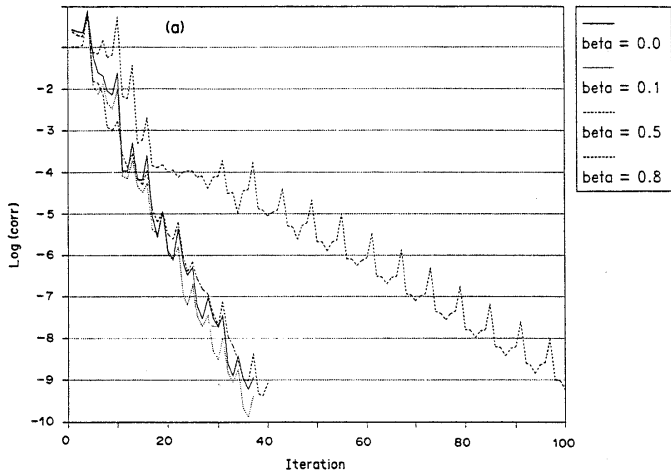
constructing Λ^*

- ▶ $\Delta_{\mathcal{T}_{j+1 \rightarrow k-1}, i}$: optical depth along the characteristic
- ▶ $w_{j,i}$: μ quadrature weights
- ▶ can be extended to full Λ matrix!
- ▶ core intersecting characteristics: simplified version of above
- ▶ this method can be used also in moving media
- ▶ can be extended to line transfer (later)

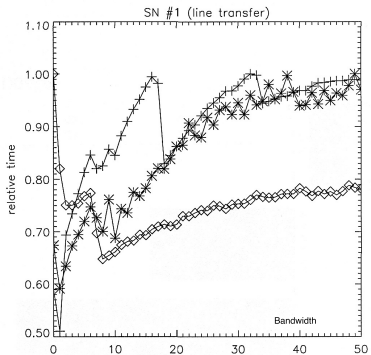
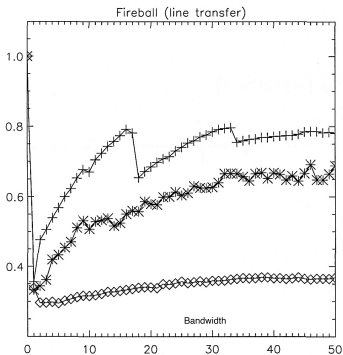
Convergence: static



Convergence: expanding

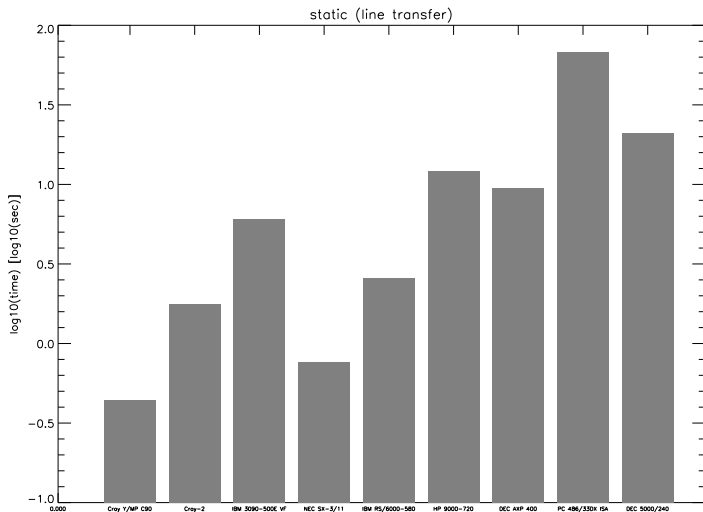


relative Performance



- ▶ SN: $v_{\max} = 0.13c$, extension 100
- ▶ Fireball: $v_{\max} = 0.9c$, extension 10^6
- ▶ +: Cray Y/MP C90, *: Cray-2, other: IBM 3090-500E VF

relative Performance



► historical ... ca. 1993